

# **Bayesian inference to evaluate information leakage in complex scenarios**

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# Privacy beyond encryption

- ▶ Common belief: “if I encrypt my data, then the data is private”
  - ▶ Encryption works and gets more and more efficient!
  - ▶ But does not hide all data
    - ▶ Origin and destination
    - ▶ Timing
    - ▶ Frequency
    - ▶ Location
    - ▶ ...
- ▶ These data contain a lot of information
  - ▶ WWII: The English recognized German Morse code operators
  - ▶ Nowadays:
    - ▶ *Phonotactic Reconstruction of Encrypted VoIP conversations: Hookt on fon-iks.*  
A. White, A. Matthews, K. Snow, and F. Monrose. S&P11.
    - ▶ *Peek-a-Boo, I Still See You: Why Efficient Traffic Analysis Countermeasures Fail.*  
Dyer, K. P., Coull, S. E., Ristenpart, T., & Shrimpton, T. S&P12
    - ▶ *I Know Why You Went to the Clinic: Risks and Realization of HTTPS Traffic Analysis.*  
Brad Miller, Ling Huang, A. D. Joseph and J. D. Tygar. PETS 2014

# Easy, let's hide this information!

- ▶ Delay messages to change frequency and timing patterns
  - ▶ Messages cannot be delayed for too long
- ▶ Add dummy events to confuse the adversary
- ▶ Pad packets to hide their length
  - ▶ Bandwidth is in general limited
- ▶ Reroute messages to hide origin and destination
  - ▶ Delays messages
  - ▶ Needs of collaboration or dedicated infrastructure
- ▶ Obfuscate the location
  - ▶ Obfuscation must not prevent usability

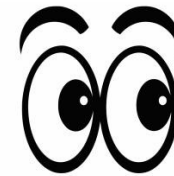
# Maybe is not that easy...

▶ Design decisions to:

▶ Balance available resources and privacy

▶ Balance usability and privacy

**Information will leak!!**



▶ And do not forget there is an adversary

▶ not only observes public input/outputs of the system...

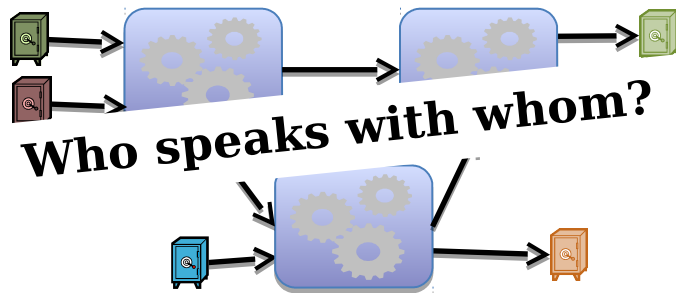
▶ ... also **knows** the privacy-preserving mechanism operation

▶ e.g, ISP providers, system administrator, Data Retention, ...

**How to quantify the information leaked?**

# This is a problem we all have Given an observation...

## Anonymous communications



## Web traffic analysis countermeasures



## Location privacy mechanisms



## Image forensics





# **Case study**

# **Anonymous communications**

# Anonymous communications

- ▶ Hide who speaks to whom
  - ▶ sender, receiver, type of service, network address, friendship network, frequency, relationship status.
  
- ▶ Main building block for privacy-preserving applications
  - ▶ Desirable privacy (comms, surveys,...)
  - ▶ Mandatory privacy (eVoting)
  
- ▶ Subject to constraints (bandwidth, delay,...)
  - ▶ They must leak information!

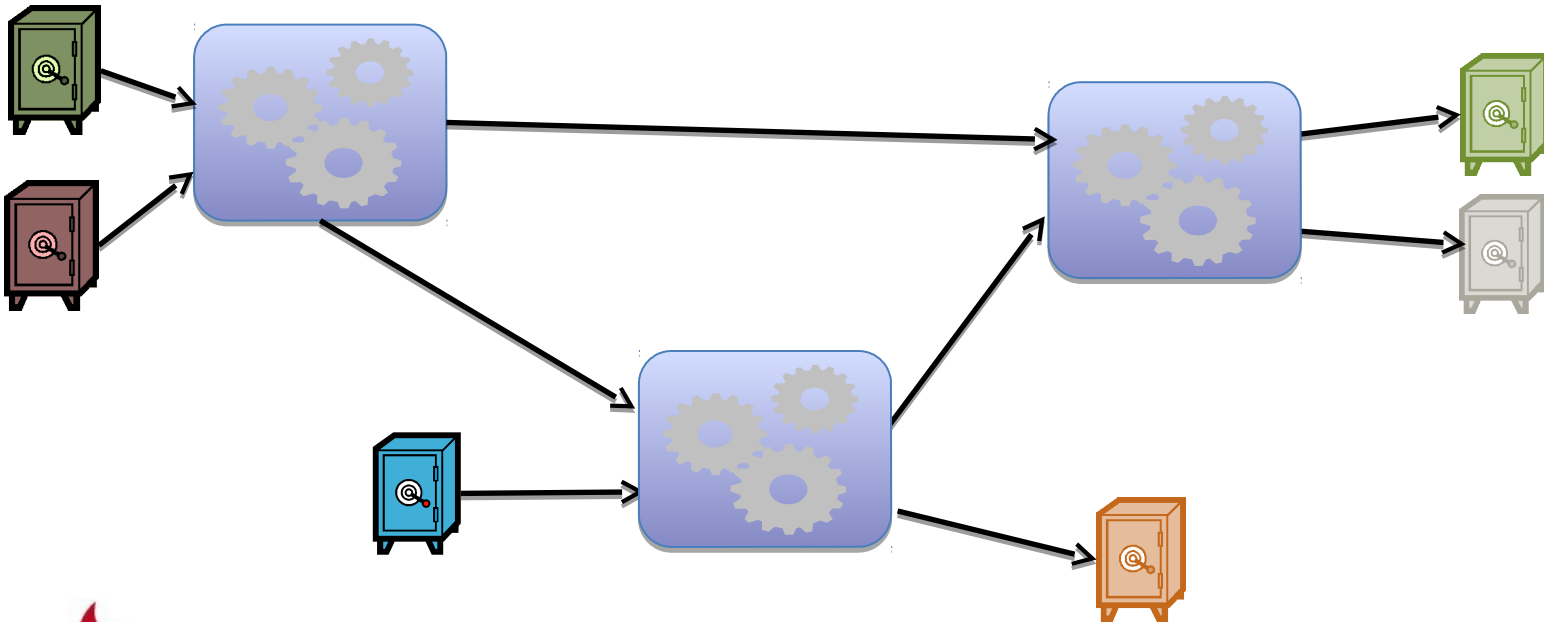
# Traffic analysis of Anonymous Communications

- ▶ Systems are evaluated against one attack at a time
  - ▶ Network constraints
  - ▶ Users knowledge
  - ▶ Persistent communications
  - ▶ ...
- ▶ Based on heuristics and simplified models
  - ▶ Exact calculation of probability distributions in complex systems was considered as an intractable problem



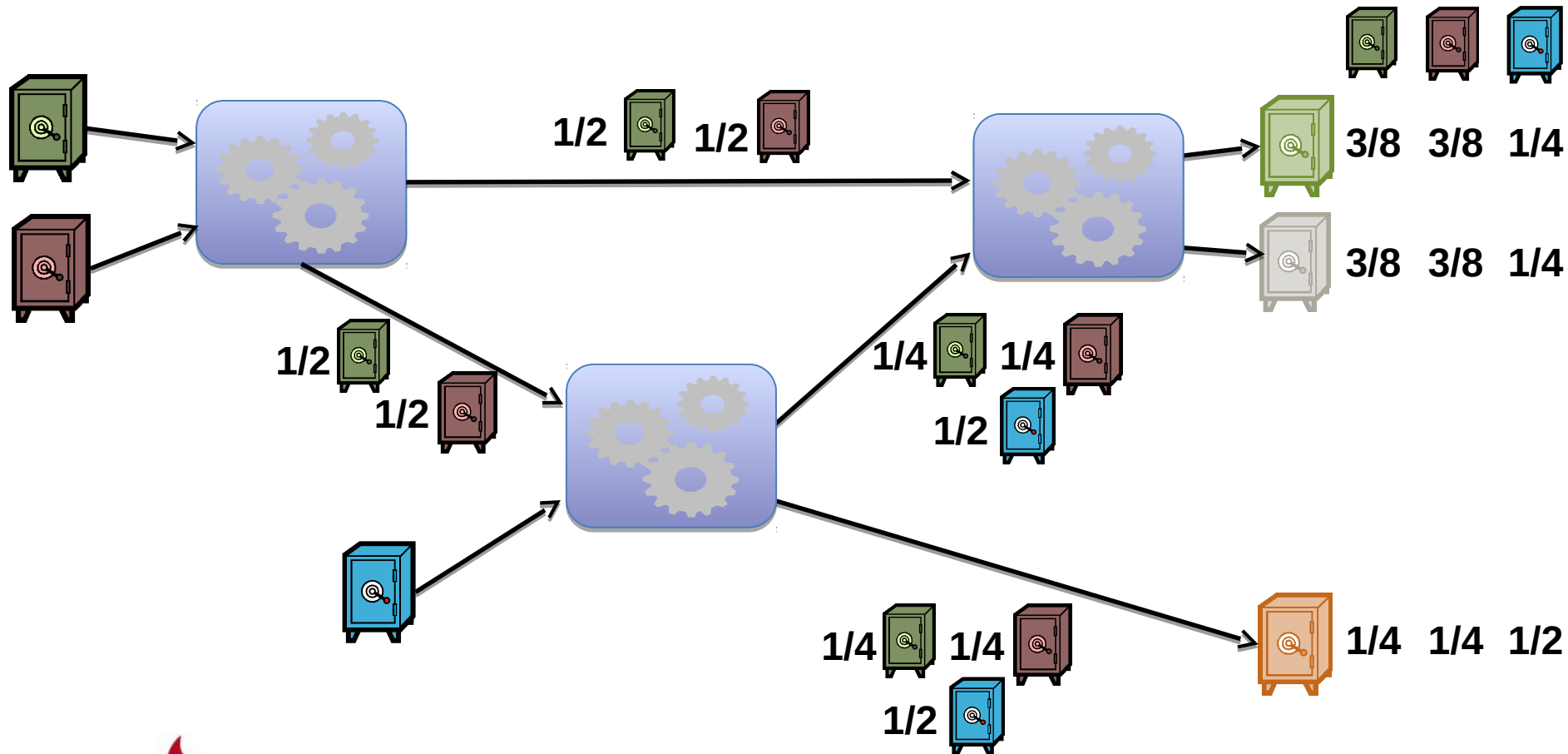
# Mix networks as an example

- ▶ Mixes hide relations between inputs and outputs
- ▶ Mixes are combined in networks in order to
  - ▶ Distribute trust (one good mix is enough)
  - ▶ Load balancing (no mix is big enough)



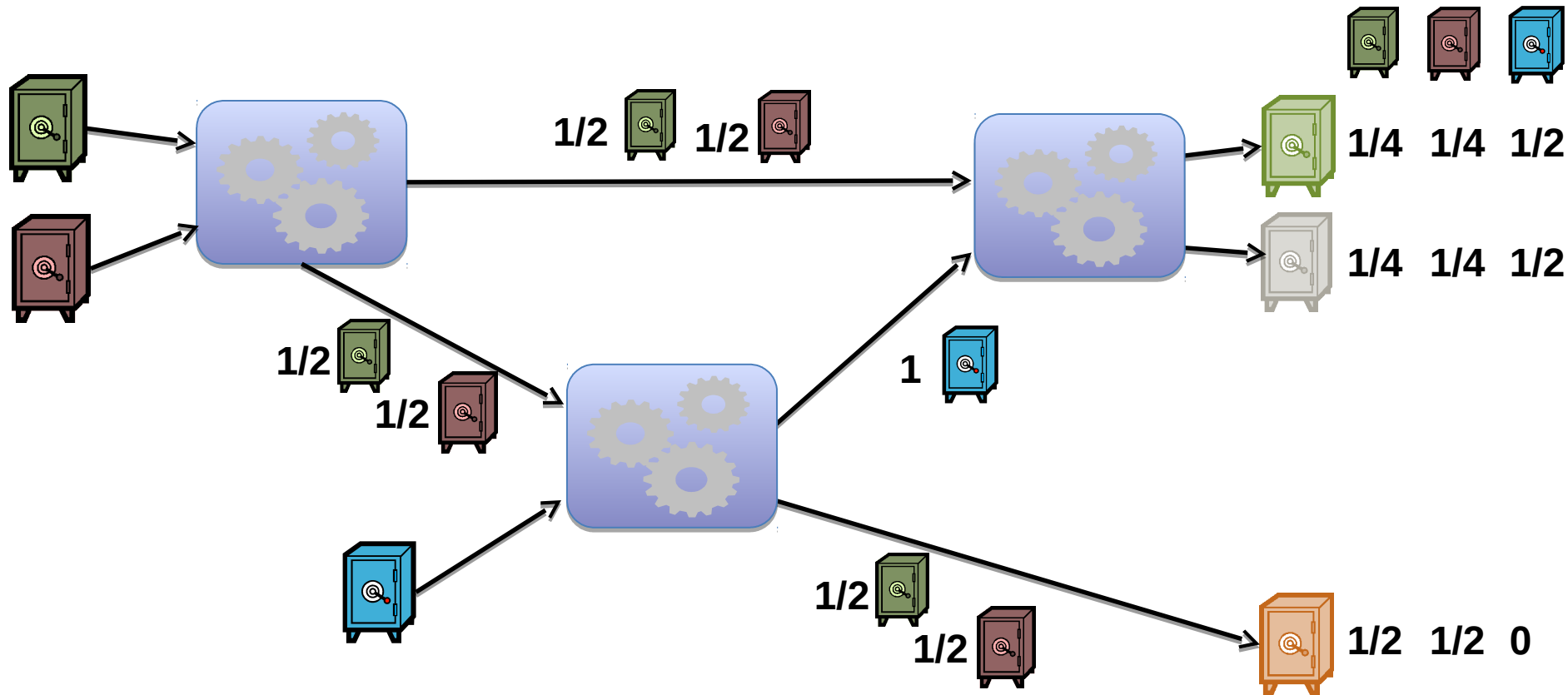
# The traffic analysis game

Who speaks to whom?



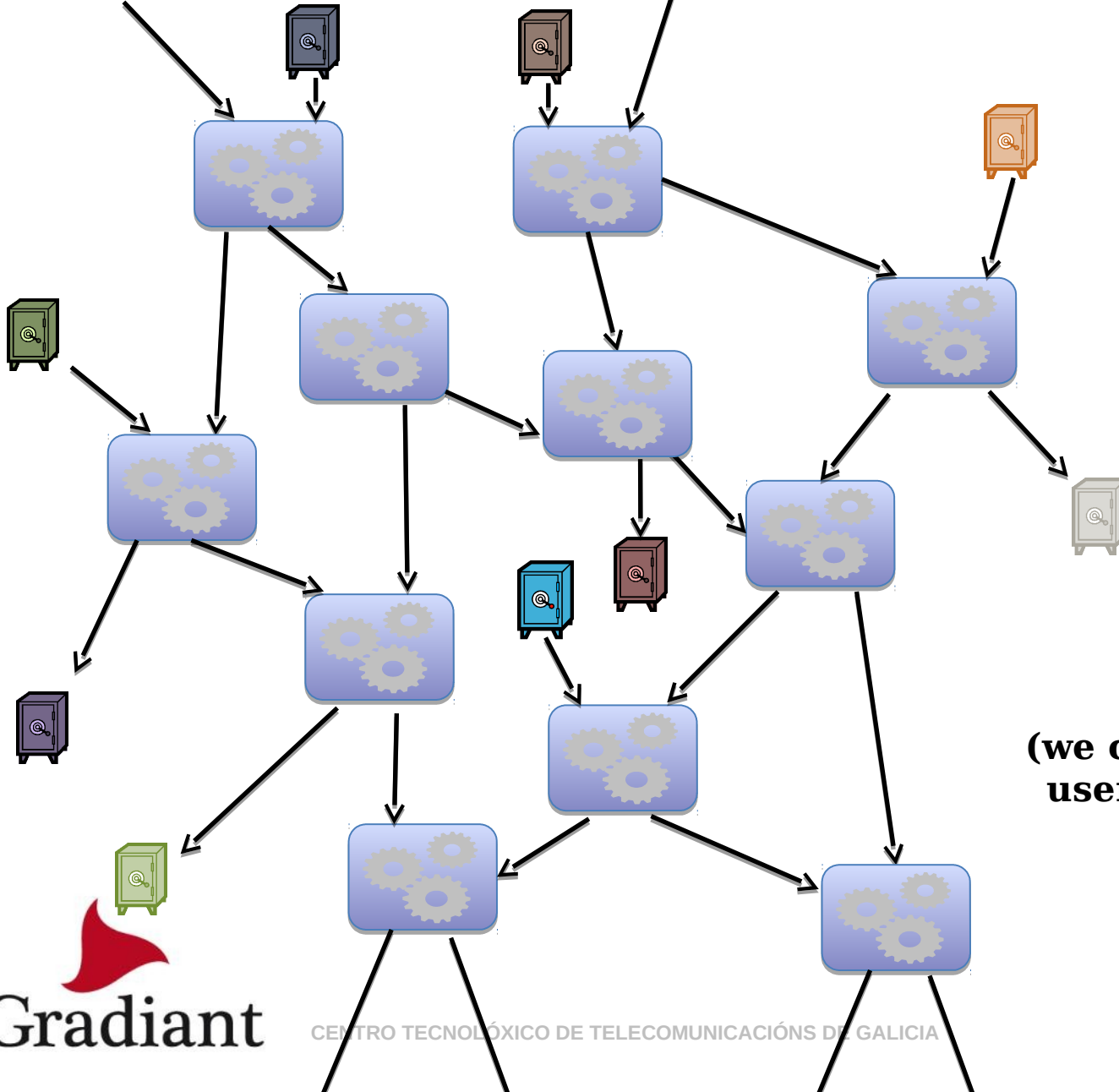
# Routing constraints

▶ Max Length = 2 hops



**Non trivial given the observation!!**

# Routing constraints

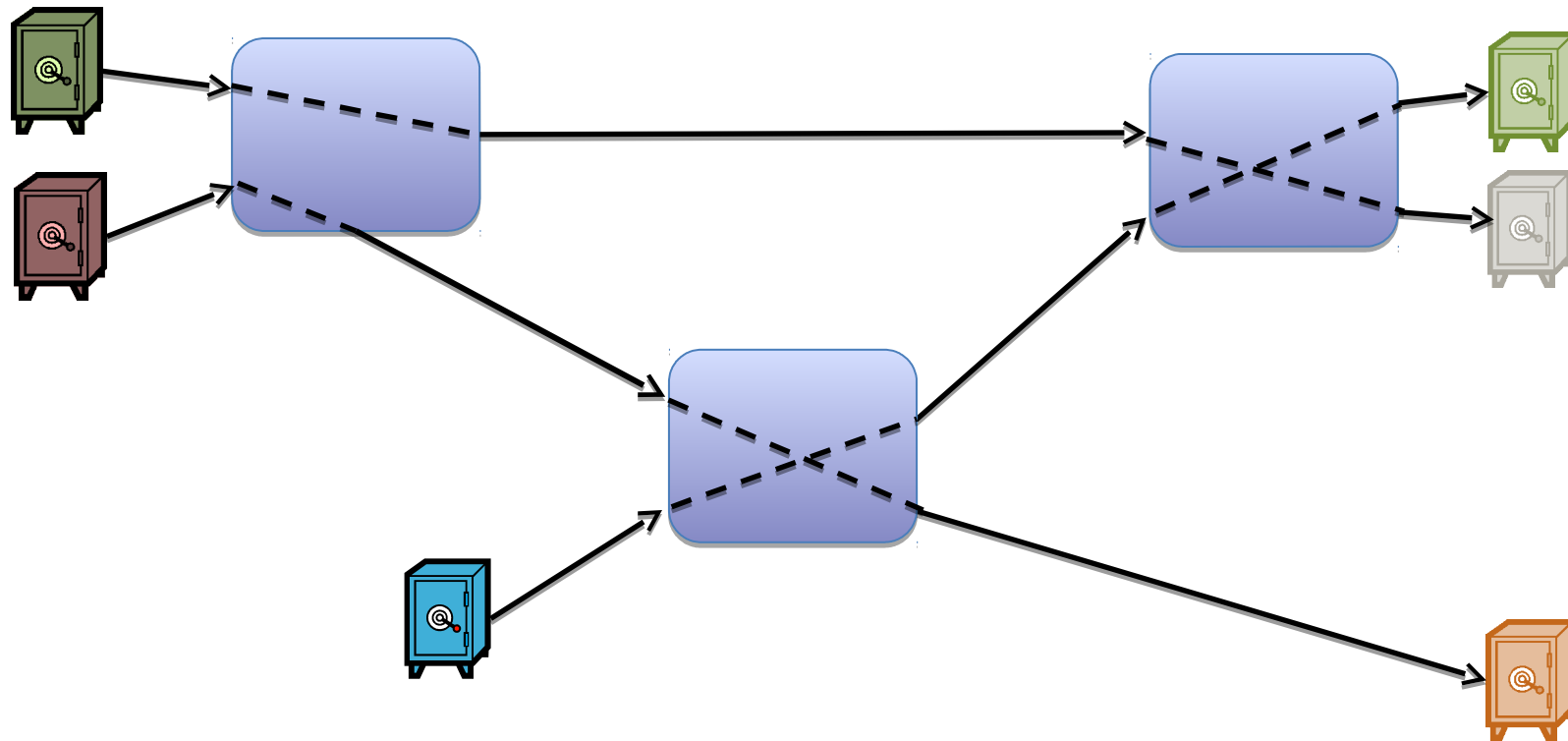


**Really,  
non-trivial!**

**(we could think about  
user knowledge in the  
same way)**

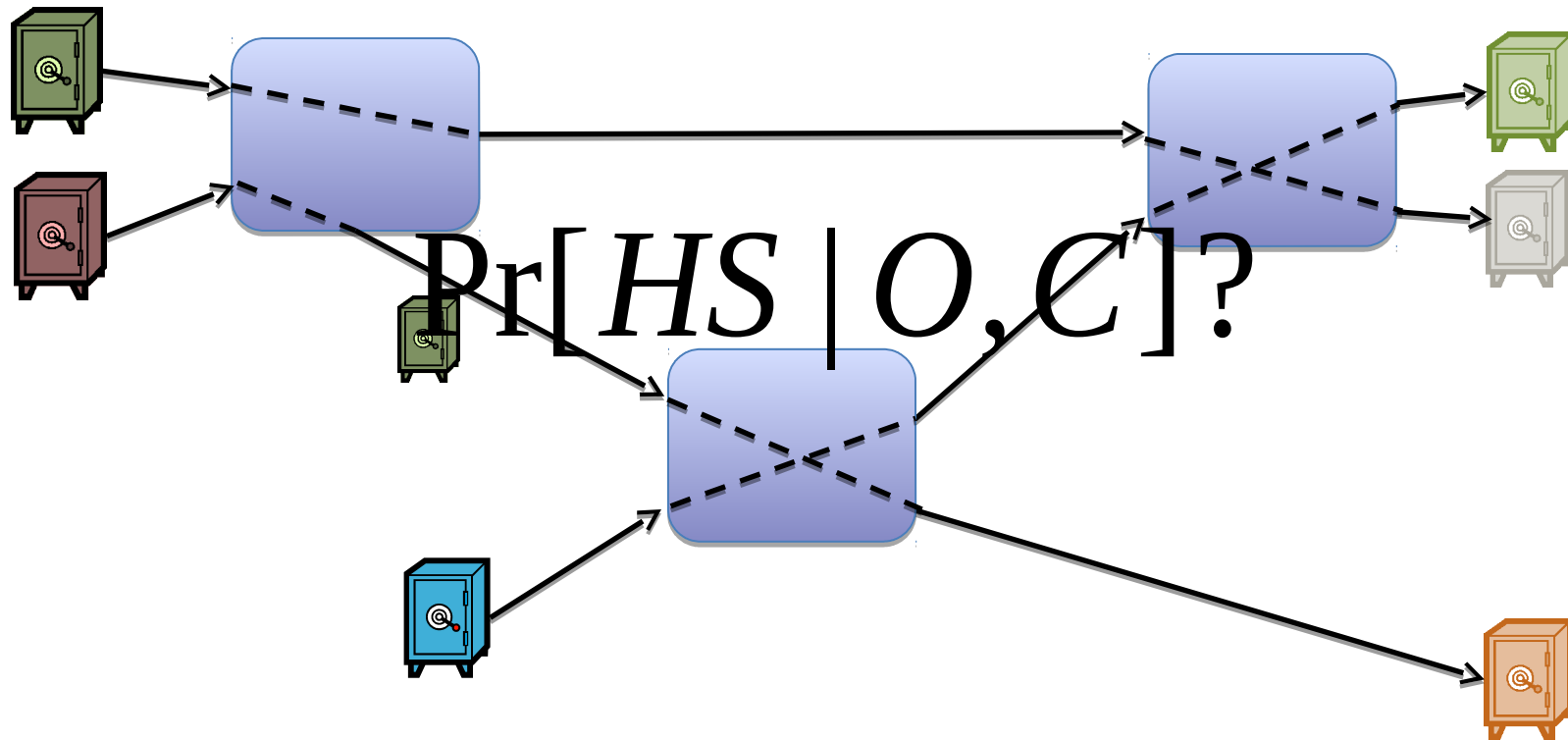
# (Re)Defining Traffic analysis

► Find hidden state of mixes



# (Re)Defining Traffic analysis

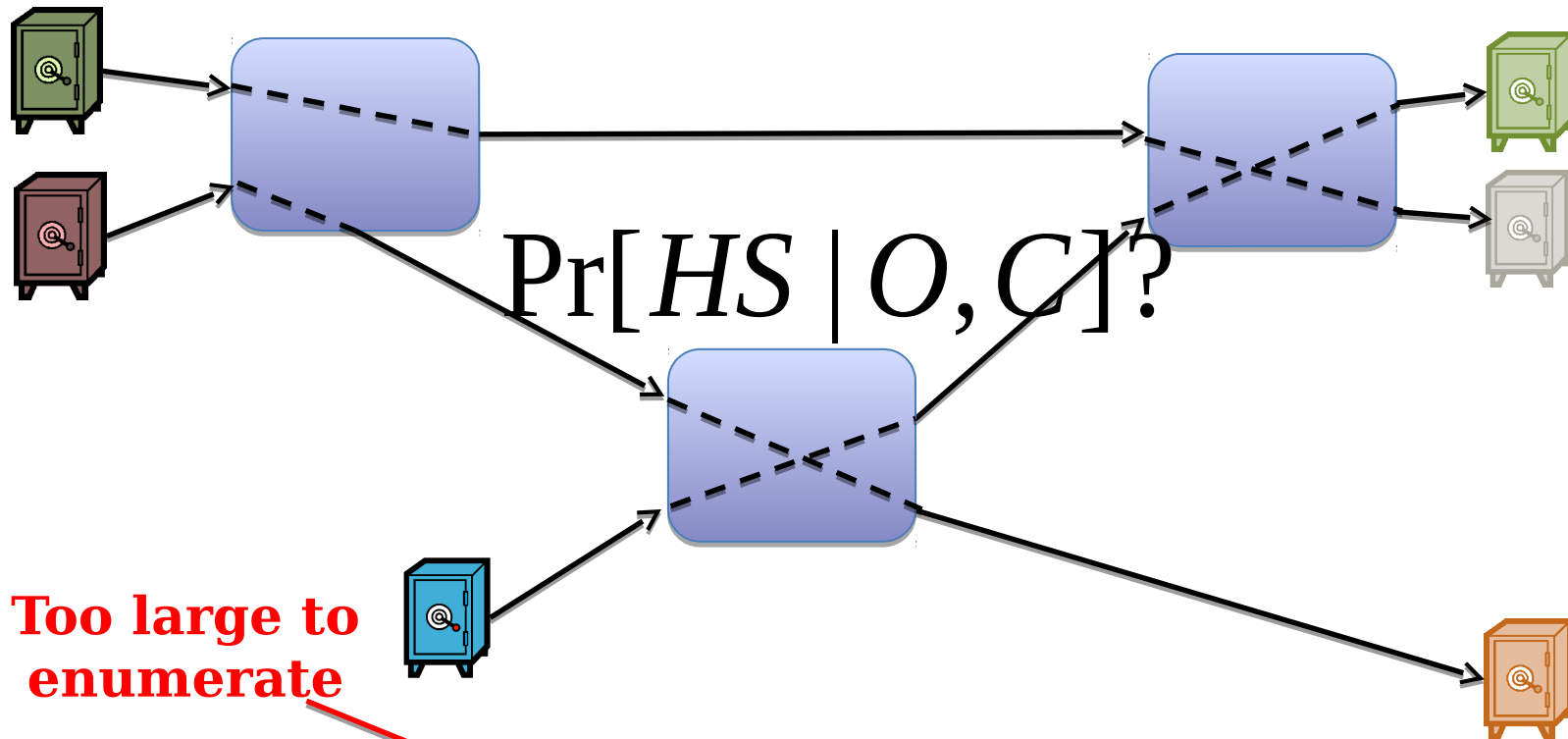
► Find hidden state of mixes



$$\Pr[HS | O, C] = \frac{\Pr[O | HS, C] \Pr[HS | C]}{\sum_{HS} \Pr[O | HS, C]}$$

# (Re)Defining Traffic analysis

► Find hidden state of mixes



Too large to  
enumerate

$$\Pr[HS | O, C] = \frac{\Pr[O | HS, C] \Pr[HS | C]}{\sum_{HS} \Pr[O | HS, C]} = \frac{\Pr[O | HS, C] K}{Z}$$

Gradient

# Sampling to get probabilities

- ▶ Computing  $\Pr[\text{HS}|\text{O},\text{C}]$  infeasible: too many HS
  - ▶ ... but we only care about marginal distributions
  - ▶ Is Alice speaking to Bob?
- ▶ if we had many samples of HS according to  $\Pr[\text{HS}|\text{O},\text{C}]$ 
  - ▶ we could simply count how many times Alice speaks to Bob
- ▶ Markov Chain Monte Carlo methods
  - ▶ Sample from a distribution difficult to sample from directly



# Metropolis Hastings

## Simple

1. Given  $HS_0$  (an internal configuration of the mixes)
2. Propose a new state  $HS_1$
3. Accept with probability  $\min(1, \alpha)$ , reject otherwise

$$\alpha = \frac{\Pr[HS_1 | O, C] \cdot Q(HS_0 | HS_1)}{\Pr[HS_0 | O, C] \cdot Q(HS_1 | HS_0)} = \frac{\frac{\Pr[O | HS_1, C] \cancel{K}}{\cancel{Z}} \cdot Q(HS_0 | HS_1)}{\frac{\Pr[O | HS_0, C] \cancel{K}}{\cancel{Z}} \cdot Q(HS_1 | HS_0)}$$

▶  $\Pr[O|HS,C]$  is a generative model (in general simple)

▶  $Q()$  is a proposal function  
▶ e.g., swap two links in a mix

**The stationary  
distribution  
corresponds to  $\Pr[HS | O, S]$**

**We can sample!**

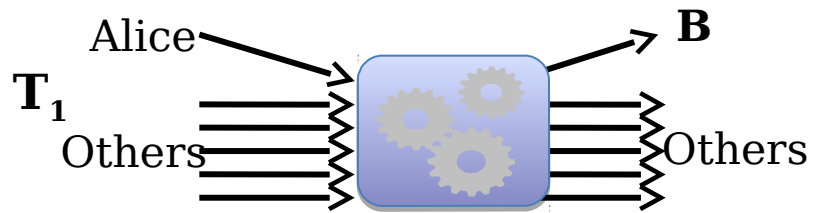
# Why is this useful?

- ▶ Evaluation information theoretic metrics for anonymity

$$H = \sum_{R_i} \Pr[A \rightarrow R_i | O, C] \log(\Pr[A \rightarrow R_i | O, C])$$

- ▶ e.g., comparison of network topologies
- ▶ Estimating probability of arbitrary events
  - ▶ Input message to output message?
  - ▶ Alice speaking to Bob ever?
  - ▶ Two messages having the same sender?
- ▶ Accommodate new constraints
  - ▶ Key to evaluate new mix network proposals

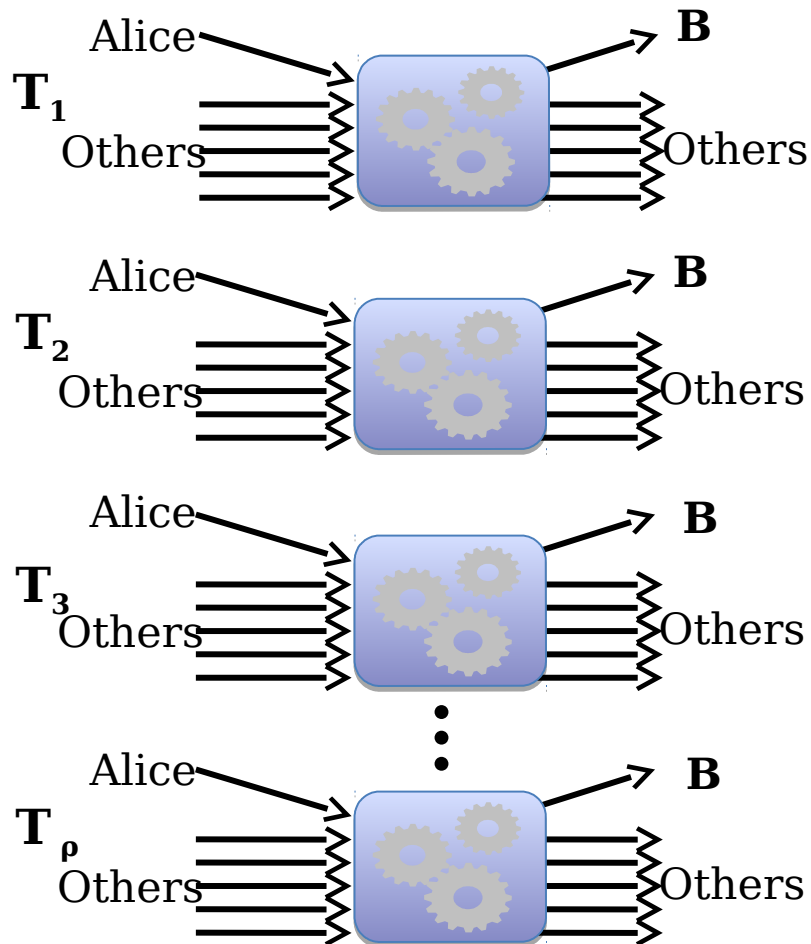
# Persistent communications



Perfect!

Anonymity set size = 6  
Entropy metric  $H_A = \log 6$

# Persistent communications



- ▶ Rounds in which Alice participates output a message to her friends
  - ▶ Her friends appear more often
  - ▶ We can infer set of friends!

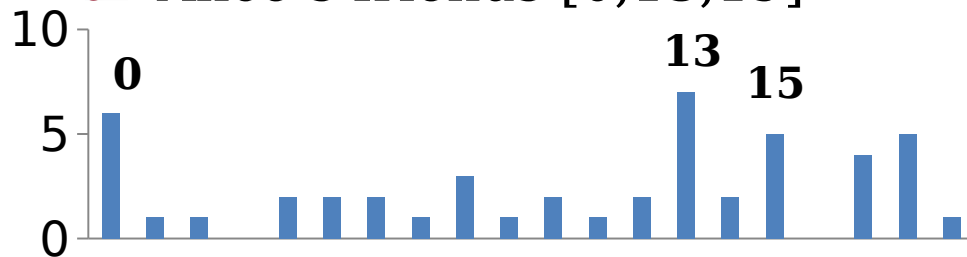
# Statistical Disclosure Attacks

▶ Statistically find frequent receivers

▶ Count & Subtract “noise”

▶ 20 users, 5 msgs/batch

▶ Alice’s friends [0,13,19]



Round	Receivers	SDA
1	[15, 13, 14, 5, 9]	[13, 14, 15]
2	[19, 10, 17, 13, 8]	[13, 17, 19]
3	[0, 7, 0, 13, 5]	[0, 5, 13]
4	[16, 18, 6, 13, 10]	[5, 10, 13]
5	[1, 17, 1, 13, 6]	[10, 13, 17]
6	[18, 15, 17, 13, 17]	[13, 17, 18]
7	[0, 13, 11, 8, 4]	[0, 13, 17]
8	[15, 18, 0, 8, 12]	[0, 13, 17]
9	[15, 18, 15, 19, 14]	[13, 15, 18]
10	[0, 12, 4, 2, 8]	[0, 13, 15]
11	[9, 13, 14, 19, 15]	[0, 13, 15]
12	[13, 6, 2, 16, 0]	[0, 13, 15]
13	[1, 0, 3, 5, 1]	[0, 13, 15]
14	[17, 10, 14, 11, 19]	[0, 13, 15]
15	[12, 14, 17, 13, 17]	[0, 13, 17]

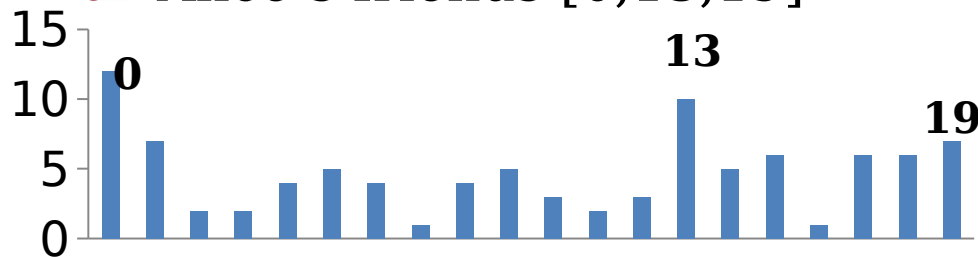
# Statistical Disclosure Attacks

▶ Statistically finds frequent receivers

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▶ 20 users, 5 msgs/batch

▶ Alice’s friends [0,13,19]



▶ Efficient

▶ Needs a lot of data for reliability

▶ More complex models (replies, pool mixes, dummies)

Gradient

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Round	Receivers	SDA
1	[15, 13, 14, 5, 9]	[13, 14, 15]
2	[19, 10, 17, 13, 8]	[13, 17, 19]
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4	[16, 18, 6, 13, 10]	[5, 10, 13]
5	[1, 17, 1, 13, 6]	[10, 13, 17]
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13	[1, 0, 3, 5, 1]	[0, 13, 15]
14	[17, 10, 14, 11, 19]	[0, 13, 15]
15	[12, 14, 17, 13, ...]	[0, 13, 17]

# Co-inferring routing and profiles

- ▶ A simple approach

  - ▶ Iterate profile and routing

  - ▶ Introduces systematic errors if done naively

- ▶ Actually we want to find  $\Pr[M, \Psi | O, C]$

  - ▶ M is the routing,  $\Psi$  are the profiles (multinomial distribution)

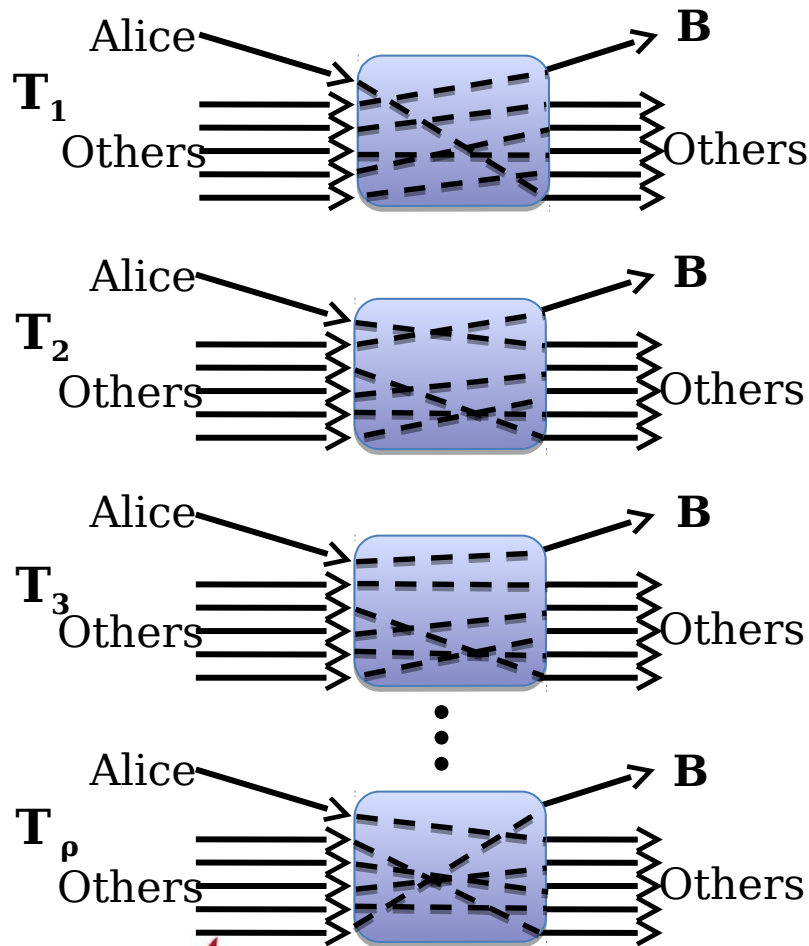
  - ▶ Sounds familiar...

- ▶ Gibbs sampling

  - ▶ MCMC to sample from a joint distributions  $\Pr[X, Y | O, C]$

  - ▶ Iterate  $X \leftarrow \Pr[X | Y, O, C]$  and  $Y \leftarrow \Pr[Y | X, O, C]$

# Gibbs sampling for anonymity systems



**From matching to profiles**

$$\Pr[\Psi \mid M, O, C]$$

**Observation**

$$V_{AB} = 1 \quad V_{AO} = 3$$

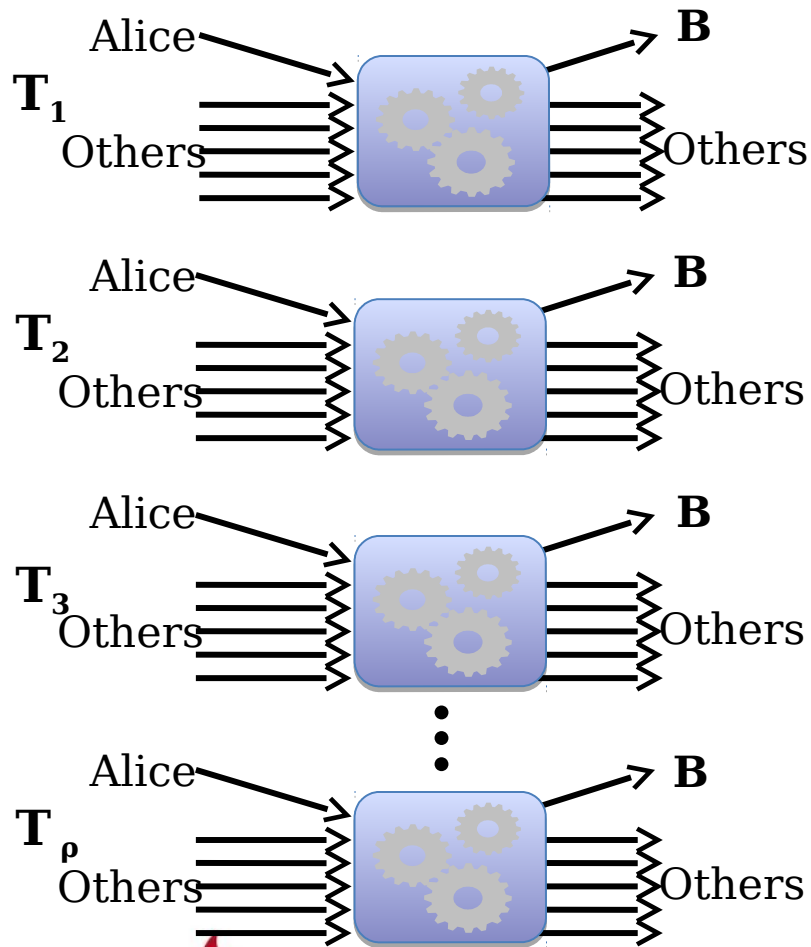
$$V_{OB} = 3 \quad V_{OO} = 17$$

**Count messages and use the multinomial prior**

$$\Psi = \text{Dirichlet}(V_{AB}, V_{AO})$$



# Gibbs sampling for anonymity systems



## From profiles to matchings

$$\Pr[M \mid \Psi, O, C]$$

$$\Psi_{\text{Alice}} = \{\Pr[A \rightarrow B], \Pr[A \rightarrow O]\}$$

$$\Psi_{\text{Others}} = \{\Pr[O \rightarrow B], \Pr[O \rightarrow O]\}$$

## Sadly not as simple...

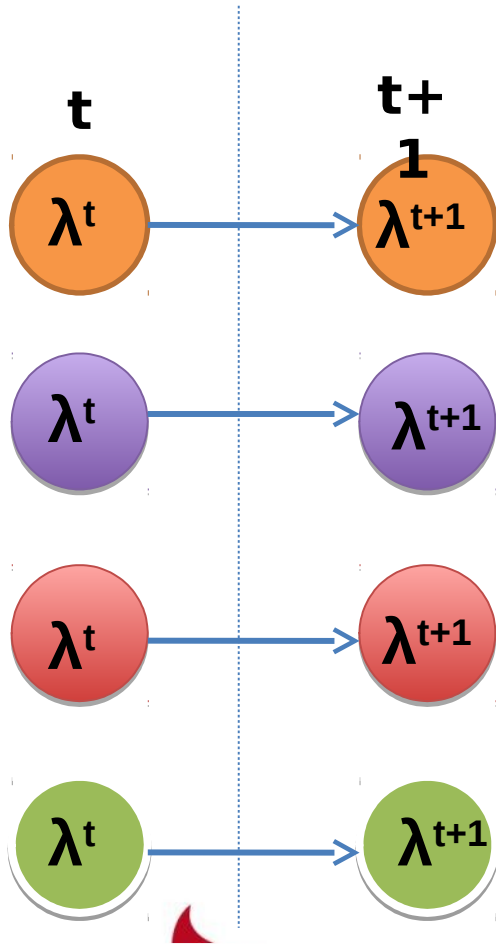
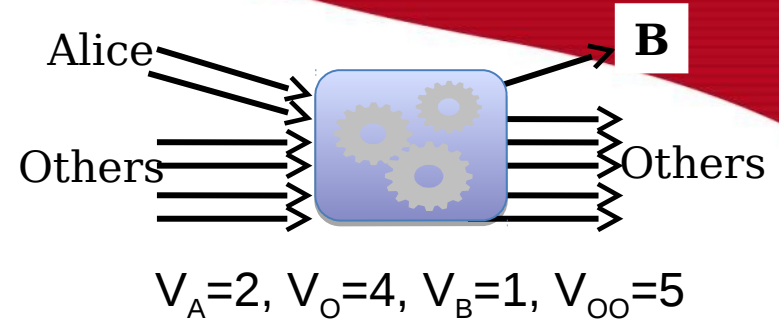
1. If possible analytical
2. Use MCMC-MH
3. Other alternatives?

# And if profiles are dynamic?

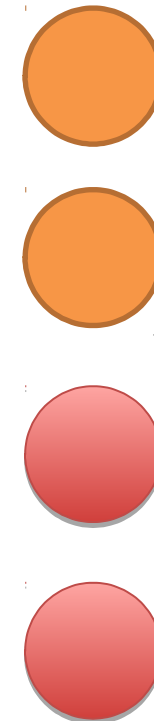
- ▶ Previous methods work for static behavior
  - ▶ But this does not seem very realistic...
- ▶ The Bayesian approach: Particle filtering
  - ▶ Sequential Monte Carlo
  - ▶ Infer dynamic hidden variables when the state space is intractable analytically
- ▶ The adversary observes volumes of communication and wants to infer poisson rates that generates them

$$\Pr[\lambda_{AB_t} \mid \lambda_{AB_{t-1}}, O, C]$$

# Toy example



- Weight particles:**
- i. Likelihood
  - ii. Evolution
  - iii. Proposal



$$\Pr[(\lambda_{AB}^t, \lambda_{OB}^t) | V_*]$$

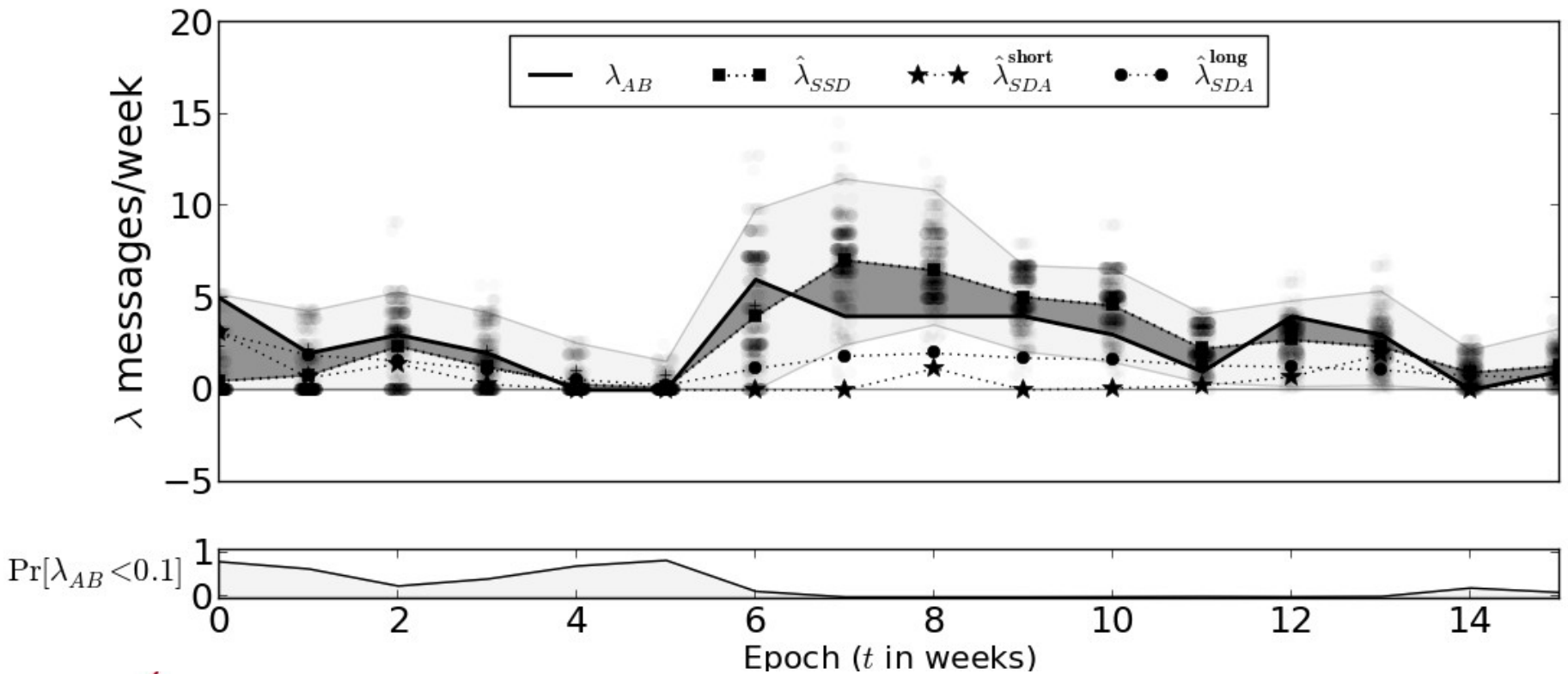
**Gr** 1. Propose new particles

2. Likelihood given Obs and previous state

3. Re-sample

# Results

► Enron dataset (<http://www.cs.cmu.edu/~enron/>)



# Advantages

## ▶ Systematic

- ▶ Generative model tends to be easy

## ▶ Return probability distributions

- ▶ More informative than Maximum Likelihood
- ▶ Allow for multiple inferences

## ▶ Confidence estimates

- ▶ Key in real analysis!

## ▶ **What I did not say**

- ▶ **I have avoided all the scary details**
- ▶ **Getting the model correctly is non-trivial**

# Applications

- ▶ We have seen three Bayesian methods
  - ▶ Metropolis Hastings sampling  $\Pr[HS|O,C]$ 
    - ▶ Location privacy - tracking
    - ▶ Differential privacy
  - ▶ Gibbs sampling  $\Pr[X,Y|O,C]$ 
    - ▶ Location privacy - de-anonymization
  - ▶ Particle filtering  $\Pr[\lambda_t|\lambda_{t+1},O,C]$ 
    - ▶ Privacy-preserving video surveillance
- ▶ Lots to do
  - ▶ Tor: website fingerprinting, flow correlation, flow watermarking, routing,...
  - ▶ Location privacy: dynamic behaviour
  - ▶ Cloud computing: side channels



# The message I wanted to convey

- ▶ We are solving the same problem again and again
- ▶ Bayesian inference as systematic approach
  - ▶ Allows to tackle complex scenarios
  - ▶ Sampling reduces computational requirements

# Thanks!

I hope I have awoken your curiosity ◀◀



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